

Community Helpers

Materials

Worksheet 7, Kala & Friends stick puppets, crayons or colored pencils, pictures or flashcards of community helpers (chef, vet, firefighter, bus driver, pilot, teacher, doctor, musician, police officer), bottle caps or other objects to mark boxes on the Bingo Game

Preparation

Make photocopies of *Worksheet 7* (1 per student).

Before

Show the four stick puppets to the group and ask *Who are they?* Let students name them as you show the puppets one by one. Put them on the board and ask *Who is the oldest?* (Axel.) *Yes, he is the oldest and he can work now. What is Axel's occupation? Is he a chef? A vet? A firefighter? A bus driver? A teacher?* Show the flashcards as you mention the occupations. (He is a teacher.) *Yes, he is a teacher. Do Kala and Chewie work now?* (No, they don't.) *No, they don't work. They are students like you. But one day, they are going to be a doctor, a vet, a musician or a teacher. And you? What do you want to be?* Let students share. Then ask *What about Chewie? What does she want to be?* Let students respond. *Let's see.*

While

Distribute Chewie stick puppet. Play the video and ask students to raise the puppet when they know what she wants to be. Turn down the volume and play the video again. Pause it to see the first option. Point to the building and ask *Who works here?* (A chef.) *Does Chewie want to be a chef?* (No, she doesn't.) Do the same with the other options. Before showing the last scene of Chewie dressed like a pilot, ask *What does Chewie want to be?* (She wants to be a pilot.) Point to Pilot Chewie and say *Yes, she wants to be a pilot.*

After

Distribute *Worksheet 7*. Point to the worksheet and explain that they are going to play *Bingo*. Point to each call card with occupations and ask *What is he/she?* (He/She is a police officer.) Then have students color the call cards and the game cards and cut them out. Distribute the bottle caps. Show students how to play. Play with the entire group. Have students pick one of the three game cards. You can let students play in groups of four (the caller and three players) with one set of call cards and one set of game cards. Remember that two players in the same group can't have the same game card.

